

Parental Consent Form

Mandatory for LAN players under the age of 16

PlayFair 2018 LAN party is held at the Tallinn Song Festival Grounds from 27th of April 10:00 to 28th of April 00:00. The organizer of the event is MTÜ PlayFair. The organizer does not take any responsibility for the participants and does not supervise underaged participants at the event.

If your child breaks any laws in place by the Republic of Estonia or violates the house rules of the event (see below) the organizer has the right to remove said participant from the event. If necessary, organizers have the right to notify local authorities. If your child is removed from the event, you will be notified by phone - a parent or a guardian must provide the child with a transport home.

By signing this parental consent form, you agree to let your child to participate in PlayFair 2018 LAN event on your responsibility and without supervision. You also agree that you are familiar with the age recommendations for tournament games provided by PlayFair 2018 organizers.

Please fill out this form:

Name of the child:

Personal ID number:

Name of parent or a guardian:

Phone of parent or a guardian:

Data:

Signature of parent or a guardian:

Organizer

Annika Kluge

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annika@playfair.ee

<https://playfair.ee>

House Rules for PlayFair 2018

Arriving at the event:

1. All visitors need to bring an ID to gain entry to the event
2. All participants under the age of 16 need to bring a parental consent
3. Participants cannot bring technical devices that may pose a threat to the event infrastructure (kettles, hair straighteners etc)
4. Participants should bring an extension cord to their event

At the event:

5. No alcoholic drinks or drugs are permitted at the venue, participants are also not allowed to visit the event under the influence
6. Smoking is only permitted in designated areas
7. No violence is tolerated at the event
8. All participants are responsible for their belongings at the event
9. Under no circumstances should participants move, use or remove other participants' belongings or gear
10. Each participant should be familiar with their tournament rules
11. In case of any infrastructural issues, visitors must notify the organizational team at once, participants are not allowed to modify the infrastructure by themselves

Breaking the rules:

12. Breaking the rules gives the organizers permission to remove the participant (and their teammates) from the event